The cure for the common groove.
The ELECTRIBE • A is a compact analog modeling synth box that lets you create analog synthesizer, bass, and effect sounds simply—just tweak the knob that controls each element of the sound as on an analog synthesizer. Operation is easy and intuitive because the results of moving the knobs are reflected immediately in the sound. The sounds you create on this compact synthesizer can be input to the internal sequencer to create phrases.

The ultimate in analog sounds

Having produced classic analog synthesizers such as the “Mini Korg 700,” the “PS series,” and the “MS series,” Korg has a long history of analog sound creation experience. The ELECTRIBE • A takes advantage of years of know-how to simulate every detail of these classic analog sounds.

The ELECTRIBE • A contains two of the analog modeling tone generators made famous on Korg’s Prophecy and Z1 synthesizers. So you can generate the warm, fat tone and rich distortion that make analog sounds stand out. Dedicated knobs for each parameter allow you to quickly tweak your sounds until you’ve programmed the perfect patch.

Audio Input for more sound flexibility

In addition to the two sounds you can program using the ELECTRIBE • A’s internal tone generators, you can take sound creation a step further with the external Audio Input. First found on Korg’s classic MS-20 analog patching synthesizer, this capability lets you use external audio signals as a sound source that can be synced to the rhythms you create on the ELECTRIBE • A. Plus, you can use the ELECTRIBE • A’s filters and effects to process these sounds and mold your own unique sonic creations.

Input by step or in real time

The built-in step sequencer with 16 pad keys makes it easy for you to program patterns from the sounds you create. Each pad key lights up so you can easily see what rhythm a part is programmed to play. The pad keys can also be played as a pitched keyboard in either step or real time.

The revival of the Audio Input

With the resurrection of the analog input function found on Korg’s classic MS-20 analog patching synth, you can plug in two additional external signals and use them as audio sources. You can get the sound from the external inputs to play in sync with the timing of the rhythms you create. And, you can even tweak these sounds with some of the ELECTRIBE • R’s knobs to create experimental rhythm patterns never before heard.

Step and realtime input

The built-in step sequencer’s 16 pad keys make it easy for you to produce rhythms from the sounds you create. Each pad key lights up so you can easily see what rhythm a part is programmed to play. Plus, you can play in beats in real-time using the 12 trigger pads. Four of the pads are assignable to any analog modeling sound you come up with. Two are reserved for controlling sounds accessed through the audio input, and the other four permanently control the indispensable PCM sounds. So you can tailor your own custom “kits” to fit each musical situation.

ELECTRIBE • R RHYTHM SYNTHESIZER

With over 35 years of rhythm programming expertise, Korg has created the ultimate analog beat machine. Simply by tweaking the knobs on the ELECTRIBE • R, you have unlimited control over all the elements that make up the sounds—like pitch, modulation depth, waveform shape and much more. Drop these sounds into the built-in sequencer and you’ve got unique rhythms with your own creative signature. And with the ELECTRIBE • R, you can hear every change you make as it happens, allowing you to mold the groove on the fly.

Create powerful analog beats

The approach to sound is what sets the ELECTRIBE • R apart from all other drum machines and groove boxes around. It gets its power from four of the analog modeling tone generators featured on Korg’s Prophecy and Z1, two synths that are highly acclaimed for their analog sounds. It’s like having four modeling synths in one unit, so you can create four completely different kinds of rhythm sounds and use them simultaneously for the ultimate in tonal flexibility. In addition, the ELECTRIBE • R has four PER sounds—crash, open hi-hat, closed hi-hat and clap—that you can use for every beat as needed.
**The ultimate analog beat box**

The ELECTRIBE A can also be used as an external sequencer to control other sound devices. By adding it to your setup, you can expand your musical possibilities and create unique rhythms and patterns.

**Control from an external source**

- **Control via MIDI**: Use your MIDI controller to send commands to the ELECTRIBE A, allowing you to control various parameters from another device.
- **Control via USB**: Connect a USB MIDI interface to the ELECTRIBE A and use it as a MIDI controller or to receive MIDI data from other devices.

**The classic analog tweak box**

- **Create your own sounds**: The ELECTRIBE A is a versatile tool for creating new sounds. With its built-in synthesizers and effects, you can experiment with different audio processing techniques.
- **Tweak your sounds with the Motion Sequence function**: Use the Motion Sequence function to automate sound parameters, such as pitch, filter, and envelope, creating dynamic and evolving sounds.

**ELECTRIBE A**

Build your own custom analog sound devices, using the ELECTRIBE A's built-in synthesizers and effects. You can also use it as an external sequencer to control other sound sources, expanding your musical creativity.

**External control**

- **Keyboard**: Connect a MIDI keyboard to control the dynamic movements of the ELECTRIBE A's interface.
- **USB**: Use USB MIDI to control the ELECTRIBE A from another device, expanding your connectivity options.

**The ELECTRIBE A is a powerful tool for music production, whether you're a beginner or an experienced musician.**
**ELECTRIBE • A SPECIFICATIONS**

- Sound Generation Method: Analog modeling
- Number of Parts: 2
- Memory: 256 patterns, 16 songs
- Effects: Distortion, Tempo delay, chorus/flanger
- Sequencer: (Pattern) 64 steps maximum per part, motion sequence, 1 parameter per part, 64 events, (Song) 256 patterns maximum per song, event recording 65,500 events maximum
- Input: AUDIO IN (1/4' phone jack - mono x 1)
  - Maximum Input Level: +7dBu (max)
  - Input Impedance: 47k-ohms
- Output: PART 1/MIX, PART 2 (1/4' phone jack - mono x 2),
  - Maximum Output Level: 6 dBu (max)
  - Output Impedance: 1k-ohms, headphone (1/4' phone jack),
  - Normal Level: 30mW + 30mW @ 10-ohms
- Sampling Frequency: 39.0625 kHz
- AD/DA Conversion: 18 bit linear
- MIDI: IN, OUT, THRU
- Power Consumption: 8W
- Power Supply: DC 9V (AC adapter)
- Dimensions: 300(W) x 222.5(D) x 53.4(H)mm / 11.8'(W) x 8.8'(D) x 2.1'(H),
  (including rubber feet)
- Weight: 1.25kg / 2.76 lbs
- Accessories: AC adapter (DC9V)

**ELECTRIBE • R SPECIFICATIONS**

- Sound Generation Method: Analog modeling
- Number of Parts: 10 (4 synthesizer parts, 2 audio in parts, 2 hi-hat parts, 1 crash cymbal part, 1 hand clap part)
- Memory: 256 patterns, 16 songs
- Effects: Delay (normal, motion sequence, tempo delay)
- Sequencer: (Pattern) 64 steps maximum per part, motion sequence, 1 parameter per part, 64 events, (Song) 256 patterns maximum per song, event recording 35,700 events maximum
- Input: AUDIO IN (1/4' phone jack - mono x 2)
  - Maximum Input Level: +7dBu (max)
  - Input Impedance: 47k-ohms
- Output: L/MONO, R, (1/4' phone jack - mono x 2),
  - Maximum Output Level: 6 dBu (max)
  - Output Impedance: 1k-ohms, headphone (1/4' stereo phone jack),
  - Normal Level: 30mW + 30mW @ 10-ohms
- Sampling Frequency: 39.0625 kHz
- AD/DA Conversion: 18 bit linear
- MIDI: IN, OUT, THRU
- Power Consumption: 8W
- Power Supply: DC 9V (AC adapter)
- Dimensions: 300(W) x 222.5(D) x 53.4(H)mm / 11.8'(W) x 8.8'(D) x 2.1'(H),
  (including rubber feet)
- Weight: 1.25kg / 2.76 lbs
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