

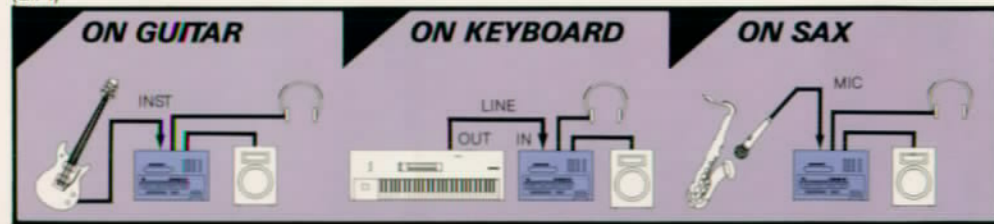
(fig. 1) Construction of Backing Pattern



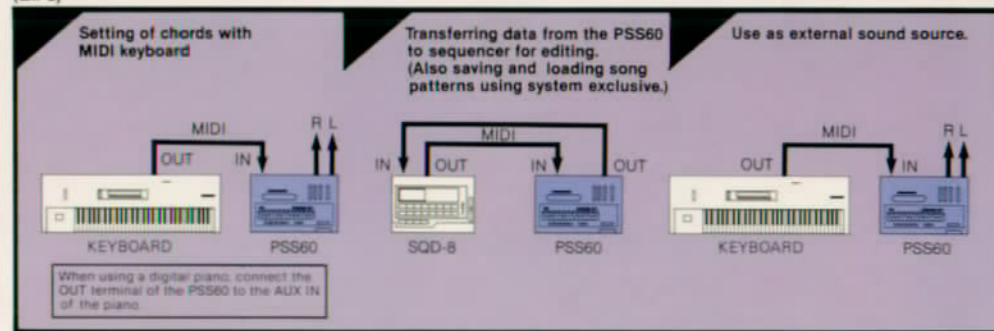
(fig. 2) Sound Pattern List

| ROCK | | | | |
|------|----------|----|---------------|----|
| 1 | FUNK 1 | 3 | R&B 2 | 6 |
| 2 | FUNK 2 | 4 | R&B 3 | 7 |
| 3 | R&B 1 | 5 | ROCK 1 | 8 |
| 4 | | | ROCK 2 | 9 |
| 5 | | | ROCK 3 | 10 |
| 6 | | | ROCK 4 | 11 |
| 7 | | | ROCK 5 | 12 |
| 8 | | | HEAVY METAL 1 | 13 |
| 9 | | | ROCK'N'ROLL 1 | 14 |
| 10 | | | BOOGIE 1 | 15 |
| 11 | | | | |
| 12 | | | | |
| 13 | | | | |
| 14 | | | | |
| 15 | | | | |
| 16 | | | | |
| 17 | | | | |
| 18 | REGGAE 1 | 18 | BOSSA NOVA 1 | 21 |
| 19 | REGGAE 2 | 19 | BOSSA NOVA 2 | 22 |
| 20 | REGGAE 3 | 20 | TANGO 1 | 23 |
| 21 | | | TANGO 2 | 24 |
| 22 | | | SAMBA 1 | 25 |
| 23 | | | SAMBA 2 | 26 |
| 24 | | | MAMBO 1 | 27 |
| 25 | | | CHA CHA 1 | 28 |
| 26 | | | SALSA 1 | 29 |
| 27 | | | SALSA 2 | 30 |
| 28 | | | FLORIPA 1 | 31 |
| 29 | | | FLORIPA 2 | 32 |
| 30 | | | | |
| 31 | | | | |
| 32 | | | | |
| 33 | | | | |
| 34 | | | | |
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| 50 | | | | |

(Ex. 1)



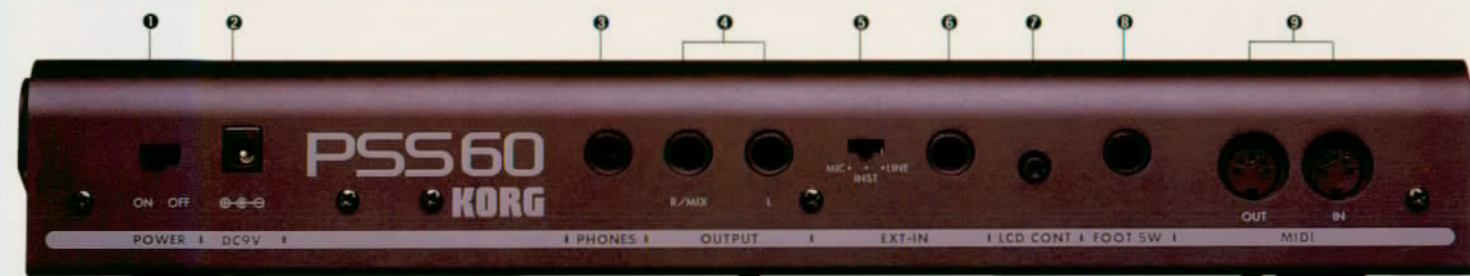
(Ex. 2)



PROGRAMMABLE SUPER SECTION PSS60

Feel like a jam session? Turn on your Korg PSS-60 and get cooking. Just input the chord progression you want, select a musical style, and start playing along. It's like having your own session musicians on call 24 hours a day. Yet the PSS-60 is so small and lightweight, you can carry it anywhere. For practice, for lessons, for composing, for arranging—it's the Korg PSS-60.

REAR PANEL



1 Power switch 2 AC/DC — For connection of AC/DC adaptor 3 PHONES — For connection of stereo headphone set 4 OUTPUT (R/MIX, L) — Stereo output terminal 5 input level switch — for matching input level according to instrument used 6 EXT IN — External input terminal 7 LCD CONT — For adjusting the contrast of the display 8 FOOT SW — For connection to footswitches (such as the PS-2, etc.) 9 MIDI — MIDI terminal

OPTIONS

Pattern ROM cards

SSC-01 Latin 1
with full complement of exotic rhythm patterns, including Latin, Baiao, Socca and African.

SSC-02 Rock and Jazz 1
3 new variations of 8-beat, 16-beat and 4-beat rhythms are included.



Headphone KH-1000



SYNC/MIDI cable



Footswitch PS-2



Multi case LB-60



Footswitch PS-1



NOTICE

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- Specifications and features are subject to change without notice for further improvement.
- Color reproduction in printed materials may differ from actual product appearance.

KORG

MUSIC POWER

KORG INC. 15-12, Shimotakada 1-Chome, Suginami-ku, Tokyo Japan



KORG

MUSIC CREATION STARTS HERE

For Composing. For Playing. And For Translating Ideas in sound. Instantaneously, All in one, The PSS60.

The PSS60 Programmable Super Section. The new rhythm machine that serves as an indispensable aid to music composition and provides all that you need for creating your own one-man band. Its advanced functions and full-capacity features also make it ideal as a second "music teacher" for those who want to improve upon their technique. In short, this is a truly multi-purpose musical tool. A number of operational conveniences make it a perfect companion for private jam sessions: or use it for music creation, without having to set up or play any other instruments. It works perfectly as a tool for sketching out compositions and making rough song guides, or as a convenient, easy-to-use multi-instrument backup box for playing with 3 separate parts, including chords.

RICH VARIATIONS OF BACKING INSTRUMENTAL PATTERNS

Four different musical styles with up to 70 different accompaniment patterns are built in to the PSS60. All patterns have been carefully created and selected by various world-class musicians. They provide automatic instrumental backing of three parts (see below), accompaniment (chord), bass, and rhythm (fig. 1). With 50 presets, and user memory space for 20 more selection from a total of 70 patterns is possible. Simply choose the musical style in which you wish to play — ROCK, JAZZ, LATIN, or TRADITIONAL (fig. 2). Variations such as intros, fill-ins, and endings are also available for each pattern, allowing

you to construct complete songs using only the available patterns. Moreover, new patterns can be added from optional pattern ROM cards.

LIGHTNING-FAST SONG CREATION WITH SONG FRAME FUNCTION

Select a pattern and a sound color. Then choose a chord. That's all you need to do to make a song. Not even the fanciest sequencer can top that for sheer speed. The unique Song Frame function provides this exceptional compositional convenience. You can build up a rough outline of your song quickly and easily. Us-

ing this skeletal guide, you can then complete your song by recording parts in real time or step. With real time recording, you play the parts as you normally would, as if you were recording to a tape recorder. In step recording, you can select patterns measure by measure and program in chords for every beat, while looking at the display. It is also a snap to change between recording styles as you are working, from real to step, and vice versa. Music creation is now faster and easier than ever before. And you can program up to 99 measures and up to 98 repeats (for a maximum length of 9,703 measures) for each song. A total of ten songs can be stored to memory, individually or as part of a ten-song medley.

SONG CREATION WITH THE SONG FRAME FUNCTION

| PATTERN | FUNK 1 | R & B 1 | FUNK 1 |
|---------|--------|---------|--------|
| CHORD | C | E | C |

- Set the number of measures.
- Assign the backing pattern according to how you want to arrange the song. For example, when the construction of the song is A-B-A, you could assign FUNK 1 to A, and the R & B 1 pattern to B.
- Set the starting chord of the A and B parts. (A = C, B = E) Song setting is completed.

PSS60 CONVENIENCE FOR COMPUTER MUSICIANS

Make rough sketches on the PSS60 even when you're composing with a sequencer and personal computer. This way you have the best of both worlds. The PSS60 is a veritable treasure chest of ideas for rhythm patterns and arranging ideas. You can use the material as is or create your own variations rearranging chords rhythms and bass lines as you see fit. Normally this part of the songwriting process takes quite a bit of time playing the notes perfectly and meticulously programming detailed riffs. But with the PSS60, it's a breeze. You've got more time

to devote to the creative aspects of composing, and much less on the mechanical. And all data can be easily transferred to a sequencer for further detailed editing.

LIVE PERFORMANCE CAPABILITY WITH EXTERNAL INPUT-TERMINAL

The PSS60 is also ideal for stage work. The built-in external in jack allows you to connect a guitar or a line input from another instrument to play together with a minimum of set up trouble. All supplemental patterns — intro/start/fill in/ending/block freeze (measure repeat) — can be controlled by a connected footswitch for quick real time changes on stage. (Ex. 1)

NEW PATTERNS SONG STORAGE ON ROM/RAM CARDS

The creative potential of the PSS60 keeps expanding with special ROM cards. Patterns created by professional musicians worldwide are offered on ROM card. Create your own rhythmic passages by combining the internal 70 patterns with the patterns on ROM card. And with optionally available RAM cards, you can store your original song data for future use.

FULL COMPATIBILITY WITH OTHER INSTRUMENTS THROUGH MIDI

Naturally, the PSS60 is equipped with MIDI terminals. MIDI multiplies the music creation capabilities. You can play additional instruments and sound source modules using the PSS60 as a master sequencer. The PSS60 can also be used as a sound source itself by connecting it to a sequencer or computer. Or control it in real time from the keyboard of an electric piano, and select chords by the keys you play, PSS60 allows you to take full advantage of the amazing world of digital music, from a simple two-instrument connection to a full-blown MIDI studio system. (Ex. 2)



Easy-to-understand display messages in plain English, corresponding to function keys. **Display**

Selection and setting of functions. **Function key**

Selection of mode list. **Mode key**

Chord Set key

For determining the chord and the degree of "tension."

For making stop for a time. **Pause key**

Start/Stop key

For starting and stopping play or compose operations.

REW (Rewind) key

For rewinding to beginning of block when in step write condition.

FF (Fast Forward) key

For fast forwarding to end of block when in step write condition.

Accompaniment Volume Volume control for the accompaniment instrument.

Bass Volume Volume control for the bass.

Rhythm Volume Volume control for the rhythm instruments.

Master Volume Volume control for entire machine.

Pattern key For selection of patterns.

Chord key For selection of chords.

Instrument key For selection of instrument.

Ambience key On/off switch of ambience effect (for spacious, reverberant sound)

Numeric keypad For setting of pattern number, etc.

Fill-in key Press this key to start a Fill-in pattern when in Play or Compose mode.

Intro/Ending key Press this key to start from an Intro pattern or to finish with an Ending pattern, when in play or Compose mode.

Card slot Insert pattern ROM cards and memory RAM cards here.

PROGRAMMABLE SUPER SECTION PSS60

SPECIFICATIONS ● Pattern numbers: 70 (preset 50, user 20) ● Song numbers: 10 (song medley possible) ● 1 song: maximum of 99 measures (9,703 measures) ● Compose functions: (step, real time and frame) ● Pattern arrange function ● Punch in/out possible ● Card slot (pattern/song data) ● Footswitch function ● Sound source: digital sound source (accompaniment/bass), PCM sound source (rhythm), accompaniment 100 sound colors, bass 20 sound colors, rhythm 50 sound colors (60 groups) ● Effect: ambience ● Tempo: 40-250 (each pattern, song memory possible) ● LCD: 20 x 2 (backlit) ● MIDI: 16 ch sending and receiving, exclusive sending and receiving, split function ● Input and output terminals: OUTPUT R/MIX, L, EXT-IN (MIC/INST/LINE toggling) FOOT SW, PHONES, MIDI IN/OUT, DC 9V ● Power: DC9V, 1A ● Size: 350 (W) x 240 (D) x 54 (H) mm ● Weight: 2.3 kg ● Included accessories: AC adaptor

